

ALPINE COUNTRY CLUB GOLF COURSE EVACUATION PLAN

During the championship, there may be occasions when weather or other emergency requires play to be suspended and participants to move to shelter points on the golf course. In case of lightning, complete evacuation of the course may be necessary. This plan provides for both the shelter and evacuation of players, caddies and officials.

Upon initiation of a course evacuation, players, caddies and officials are to proceed promptly to nearest shelter as advised on the evacuation plan. They are to remain at these shelters until the Championship Rules Committee decides to either: (1) resume play or (2) bring everyone back to the clubhouse.

There are 3 shelter points on the golf course:

- 1. Alpine Clubhouse 2. Restroom behind #6 tee 3. Restroom Behind #13 Green**

Rule Officials will help transport players to these shelter points.

NOTE; ALL PRACTICE AREAS ARE CLOSED DURING A SUSPENSION OF PLAY.

HOLE	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
TEE	A	A	B	A	A	B	C	C	A	A	D	D	D	D	E	F	F	A
FAIRWAY	A	B	A	A	B	C	C	C	A	A	D	D	D	D	F	F	F	A
GREEN	A	B	A	A	B	C	C	A	A	A	D	D	D	E	F	F	A	A

KEY

A = WALK TO THE CLUBHOUSE

B = WALK TO THE RESTROOM BEHIND #6 TEE, AND STAY THERE FOR INSTRUCTIONS

C = WALK TO THE EVACUATION CARTS BY #7 TEE THEN DRIVE TO THE CLUBHOUSE

D = WALK TO THE RESTROOM AREA BEHIND #13 GREEN, AND STAY THERE FOR INSTRUCTIONS

E = WALK TO THE EVACUATION CARTS TO THE RIGHT OF #15 TEE, THEN DRIVE TO THE ALPINE CLUBHOUSE

F = WALK TO THE EVACUATION CARTS BETWEEN HOLES #16 AND #17, THEN DRIVE TO THE ALPINE CLUBHOUSE